

EDUCATION	Stanford University		
	PhD, Computer Science	GPA: 4.0/4.0	Advisor: Michael Bernstein 2013 – now
	Massachusetts Institute of Technology		
	MEng, Computer Science	GPA: 4.9/5.0	Advisor: Rob Miller 2012 – 2013
	BS, Computer Science	GPA: 5.0/5.0	2008 – 2012
INDUSTRY EXPERIENCE	Microsoft Research – Research Intern, Redmond		Summer 2015
	Designed and built an educational social feed experience for teaching literacy and mathematics skills. Research will be published as a full paper at CSCW 2017.		
	Microsoft Research – Research Intern, Beijing		Summer 2014
	Designed and built a quiz-directed lecture viewer to improve learners' engagement with in-video quizzes.		
	Google – Software Engineering Intern, Mountain View		Summer 2013
	Designed and built novel text input methods on Android phones and tablets.		
	Google – Software Engineering Intern, Mountain View		Summer 2012
	Designed and built a system to detect and provide definitions for specialized vocabulary in books.		
	Google – Software Engineering Intern, Mountain View		Summer 2011
	Developed a system to predict the quality of user reviews on the Android Marketplace (now Google Play).		
	Microsoft Corporation – Software Development Engineer Intern, Redmond		Summer 2010
	Google – Summer of Code, FFmpeg (video transcoding library)		Summer 2009
RESEARCH EXPERIENCE	Stanford HCI Group – PhD student.	Leading the following research projects:	Fall 2013 – now
	<i>HabitLab: Personalized Interventions for Better Online Habits</i>		
	HabitLab is a Chrome extension which helps users achieve goals like wasting less time on Facebook/Youtube, by deploying a variety of interventions and determining what works most effectively for each user.		
	<i>EduFeed: A Social Feed to Engage Preliterate Children in Educational Activities (to appear at CSCW 2017)</i>		
	<i>Effects of In-Video Quizzes on MOOC Lecture Viewing (published at L@S 2016)</i>		
	<i>FeedLearn: Microlearning in Facebook Feeds (published at CHI 2015 WIP)</i>		
	<i>QuizCram: Question-Driven Video Viewing (published at CHI 2015 SRC)</i>		
	MIT UID Group – Undergraduate/MEng research.	Led the following projects:	Fall 2011 – Spring 2013
	<i>Smart Subtitles for Foreign Language Learning (published at CHI 2014)</i>		
	<i>GrammarVis: Visualizing the Grammar of Foreign Languages (published at UIST 2013 demo)</i>		
	<i>ScreenMatch: Visual Context for Software Translators (published at CHI 2012 SRC)</i>		
OPEN-SOURCE PROJECTS	UNetbootin (LiveUSB Creator)		January 2007 – now
	Built a utility to create bootable USB flash drives for a variety (50+) of Linux distributions. 40 million downloads, http://unetbootin.github.io/		
	Wubi (Ubuntu Installer for Windows)		November 2006 – August 2007
	Built the first versions of Wubi, which allows Windows users to safely install Ubuntu without repartitioning. Now part of Ubuntu and ships on the official Ubuntu CD, http://wubi.sourceforge.net/		
AWARDS AND HONORS	National Defense Science and Engineering Graduate Fellowship, 2013		
	National Science Foundation Graduate Research Fellowship, 2013		
	Finalist and Honorable Mention, MIT Web Programming Competition (6.470), 2013		
	1 st place, Most Useful, ACM UIST (User Interface Software and Technology) Student Innovation Contest, 2012		
	1 st place, ACM CHI (Conference on Human Factors in Computing Systems) Student Research Competition, 2012		
	1 st place, MIT Autonomous Robotics Competition (Maslab), 2010		
	Member of Tau Beta Pi (Engineering), Phi Beta Kappa (Liberal Arts), Eta Kappa Nu (EECS) honor societies		

TEACHING
EXPERIENCE

Teaching Assistant – Natural Language Processing (6.863) at MIT

Fall 2012

Helped write assignments, managed the course infrastructure, and graded assignments. I developed new tools to make the assignment grading process faster, semi-automatic, and paper-free.

Instructor – Introduction to C++ IAP (6.096) at MIT

January 2011

Gave lectures, helped write and grade assignments, and helped students in lab for a student-run, for-credit introductory C++ course. The teaching materials I produced have been made available on OpenCourseWare:

<http://ocw.mit.edu/courses/electrical-engineering-and-computer-science/6-096-introduction-to-c-january-iap-2011>

Software Director – Maslab Autonomous Robotics Competition at MIT

January 2011

As the software director for the competition, I gave the software-related lectures, managed the software for the competition, and helped students in lab.

CONFERENCE
PAPERS

Kiley Sobel, **Geza Kovacs**, Galen McQuillen, Andrew Cross, Nirupama Chandrasekaran, Nathalie Riche, Ed Cutrell, Meredith Morris. “EduFeed: A Social Feed to Engage Preliterate Children in Educational Activities”. ACM annual conference on Computer Supported Collaborative Work (CSCW) 2017 (to appear).

Geza Kovacs. “Effects of In-Video Quizzes on MOOC Lecture Viewing.” ACM annual conference on Learning at Scale (L@S) 2016.

Geza Kovacs and Robert C. Miller. “Smart Subtitles for Vocabulary Learning.” ACM annual conference on Human Factors in Computing Systems (CHI) 2014.

EXTENDED
ABSTRACTS

Stanford Crowd Research Collective. “Daemo: A Self-Governed Crowdsourcing Marketplace”. ACM Symposium on User Interface Software and Technology (UIST) 2015, Poster.

Geza Kovacs. “FeedLearn: Using Facebook Feeds for Microlearning.” ACM annual conference on Human Factors in Computing Systems (CHI) 2015, Extended Abstracts.

Geza Kovacs. “QuizCram: A Question-Driven Video Studying Interface.” ACM annual conference on Human Factors in Computing Systems (CHI) 2015, Extended Abstracts.

Joseph Jay Williams, **Geza Kovacs**, Caren Walker, Samuel G Maldonado, Tania Lombrozo. “Learning Online via Prompts to Explain.” ACM annual conference on Human Factors in Computing Systems (CHI) 2014, Extended Abstracts.

Geza Kovacs and Robert C. Miller. “Foreign Manga Reader: Learn Grammar and Pronunciation while Reading Comics.” ACM Symposium on User Interface Software and Technology (UIST) 2013, Demo.

Geza Kovacs. “Smart Subtitles for Language Learning.” ACM annual conference on Human Factors in Computing Systems (CHI) 2013, Extended Abstracts.

Geza Kovacs. “ScreenMatch: providing context to software translators by displaying screenshots.” ACM annual conference on Human Factors in Computing Systems (CHI) 2012, Extended Abstracts.